

AIRFOX



2026



AirFox

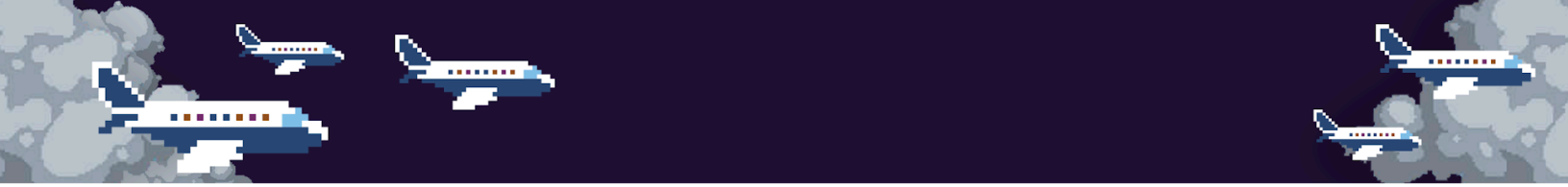
Airfox Arcade™ is a Web2.5 game platform and marketplace built on Ethereum that gives developers a direct path to publish, monetize, and scale without hosting fees, KYC, expensive processing fees, and slow onboarding.

Modern game distribution is controlled by a handful of platforms and payment processors that dictate what developers can build, how they monetize, and which audiences they are allowed to serve. Major storefronts enforce tight content restrictions, and payment processors frequently pressure marketplaces to remove or suppress adult, controversial, or graphic content regardless of legality. Revenue can be frozen, delisted, or reversed without warning. Developers carry chargeback risk, settlement delays, regional restrictions, and arbitrary enforcement decisions.

Airfox Arcade replaces this model with instant and programmable blockchain payments.

- ❖ Transactions are final, global, and not subject to unilateral reversal.
- ❖ Developers are paid directly.
- ❖ Content is not shaped by the preferences of intermediaries.
- ❖ Monetization is embedded at the protocol level.

Developers can deploy games directly to Airfox Arcade, retain competitive royalties, and integrate seamless crypto-native payments without building custom infrastructure. For players, Airfox Arcade transforms classic gameplay into competition, ownership, and identity.



Players can enjoy free games, compete for tokenized prizes in competitive titles, collect rare in-game collectibles, and personalize their profiles to make their page something to be proud of.

Airfox Arcade is inherently social. Leaderboards, competitive events, collectible drops, and recurring prize campaigns create return loops that bring players back regularly. Participation is rewarded not only with digital assets, but also with exclusive digital prizes tied to performance and engagement. Developers benefit from this persistent social layer as players return to compete, collect, and discover new games within the same ecosystem.

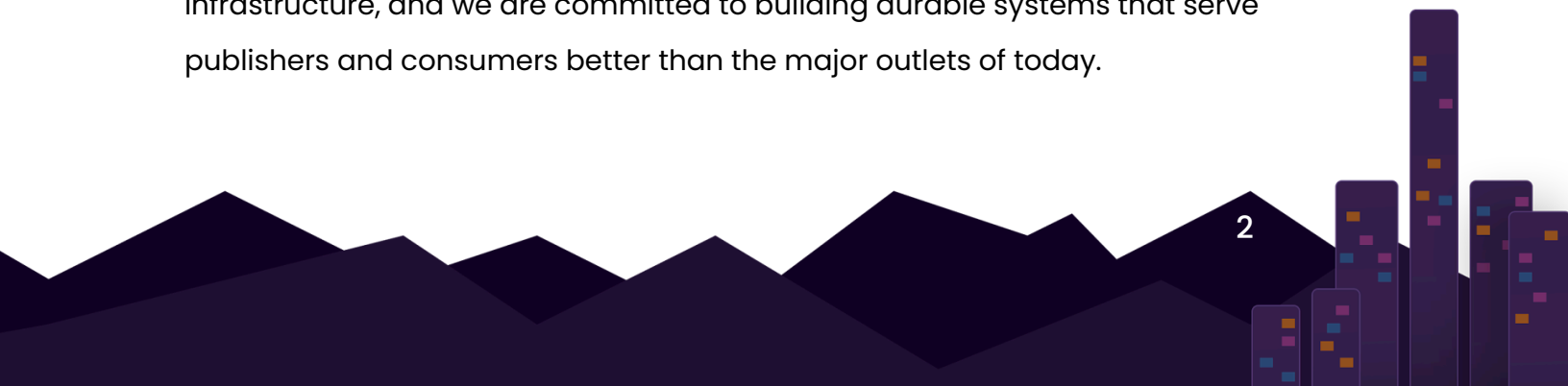
The AFX token powers this economy by aligning developers, players, and governance within a unified framework designed to reward contribution and participation.

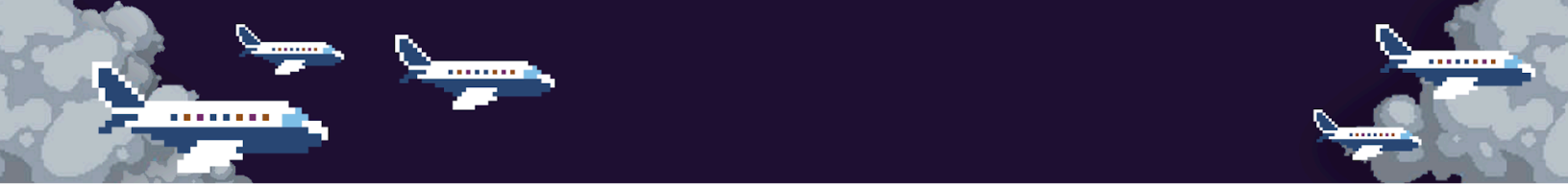
Who We Are

Airfox, and our associated brands, are a technology company focused on building censorship resistant, payment native infrastructure for interactive entertainment. We design systems that give developers direct access to their users and give players meaningful ownership within digital ecosystems.

We believe in the right of creators to freely monetize their content, and the right of consumers to actually own what they pay for.

Airfox develops and maintains the Airfox Arcade network and its associated infrastructure, and we are committed to building durable systems that serve publishers and consumers better than the major outlets of today.





Compliant by Design

Airfox Arcade is designed to operate with full regulatory compliance.

Non-Custodial Architecture

The platform does not custody user funds and cannot take back what is yours. Users retain control of their assets at all times. Transactions settle directly on Ethereum and supported Layer 2 networks through smart contracts, reducing intermediary risk and eliminating custodial exposure.

Operational Safeguards

Smart contract roles are clearly defined and limited through role-based permissions. Administrative functions are protected by multisignature controls. Upgrade paths are structured to reduce unilateral authority and improve operational resilience.

Regulatory Alignment

Airfox is designed with awareness of evolving digital asset regulatory frameworks, including applicable considerations under GENIUS, MiCA, DORA, FinCEN guidance, as well as the upcoming CLARITY Act. The platform architecture minimizes custodial exposure and aligns with principles of transparency, auditability, and responsible operation within applicable jurisdictions.





AirFox Token

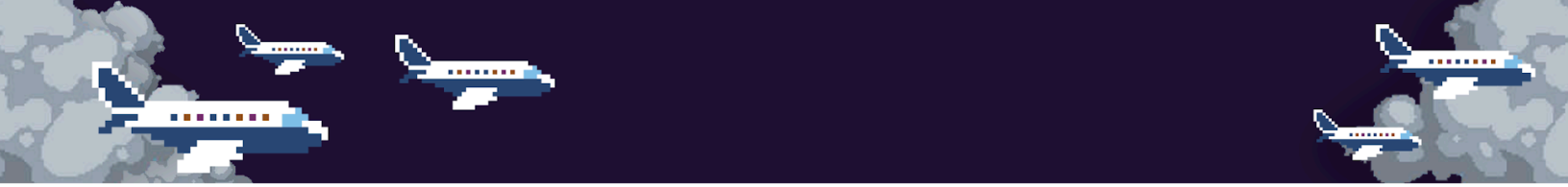
Airfox's AFX token is the native utility token of Airfox Arcade. It is permissionless, with no administrative control.

AFX has a fixed total supply of 10,000,000,000 tokens, deployed natively on Ethereum, with no mint function: supply cannot be inflated by Airfox or any other party.



Core Utilities

- ❖ **Governance Participation:** AFX holders can propose and vote on ecosystem decisions, including platform features, event structures, and platform rules.



- ❖ **Staking Rewards:** AFX can be staked to support the platform. Stakers earn rewards and multipliers for contributing to the integrity and activity of the platform.
- ❖ **Arcade Usage:** AFX functions as the native asset within Airfox Arcade for leaderboards, competitions, and tournaments. It is used to settle prizes, rewards, and event participation.
- ❖ **Network Fees:** AFX is used to pay protocol fees, maintaining alignment of incentives and supporting the ongoing operation of the network. AFX enjoys fee-exempt status on SkyBridge network transfers fleet-wide, reducing friction for holders who bridge or move AFX across supported chains.
- ❖ **Multichain Availability:** AFX is natively bridgeable across every SkyBridge-supported network via SkyBridge's canonical bridging rails. A wrapped representation, sAFX, mirrors AFX 1:1 on every destination chain, preserving full utility and governance weight regardless of which chain a holder transacts on.



The logo for Airfox Arcade. At the top, the word "Airfox" is written in a bold, black, sans-serif font. Below it is a stylized graphic of a game controller. The controller has a black body with a white cross on the left and a white circle with three vertical bars on the right. In the center of the controller is a circular button with a gradient from yellow to purple. Below the controller, the word "ARCADE" is written in a large, bold, stylized font with a gradient from yellow to purple and a blue outline.

Airfox ARCADE

Airfox Arcade™ reimagines the classic arcade experience for Web3. It's a decentralized gaming platform where developers publish games for free, forever, and both developers and players earn AFX tokens through play. Airfox Arcade embraces a "play and earn" philosophy: entertainment comes first, and the better and more engaging a game is, the more players it attracts, driving higher rewards for everyone involved.

Just as a traditional arcade hosts titles from many different creators competing for player attention, Airfox Arcade lets developers publish, monetize, and scale without hosting fees, KYC, or gatekeepers, while players enjoy games, collect digital ownership, and build a lasting identity within the ecosystem.



Instant Onboarding

Players and creators can sign up in less than 5 seconds: no KYC, no credit cards, and no platform gatekeepers required. This rapid onboarding ensures users can start playing, creating, or buying content immediately, reducing friction compared to traditional gaming or marketplace platforms. By removing unnecessary barriers, Airfox Arcade captures casual and hardcore audiences faster than competing platforms.

Airfox Arcade supports three core game categories, each designed to attract different audiences and drive engagement across the ecosystem.

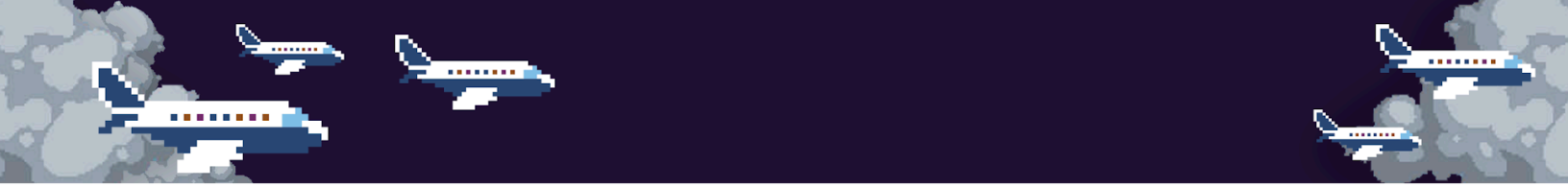
Free Games

Free Games are accessible to all users at no cost and remain free to play indefinitely. These titles are ad-supported, providing developers with revenue while lowering barriers to entry for new players. Free Games distribute digital collectibles, site badges, and Foxtails (site loyalty points), introducing players to Airfox Arcade and onboarding them into the ecosystem. This category serves as the primary driver for user acquisition and retention.



Competition Games

Competition Games are structured, skill-based microgames that feature daily and weekly leaderboards. Developers can schedule prize distributions for any day, creating flexible



incentive structures. These games can also feature digital collectibles, site badges, and Foxtails rewards.

Players engage using **“Credits” (AFX)** or **“Cash” (USDC)**, with a small fee applied to both. Payouts are always issued in Credits, which can be redeemed for Cash for a convenience fee, or withdrawn to the open market as AFX tokens. This dual system allows Web2 users to interact with blockchain-native rewards without requiring prior crypto experience, while ensuring positive alignment between AFX and USDC.

Premium Games / Content Marketplace



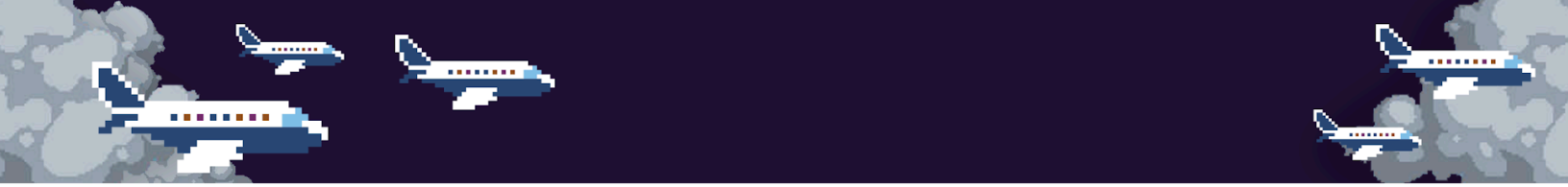
The Premium category functions as a marketplace for permanent games, mods, and other miscellaneous digital content. Users can purchase content using cards or crypto, with payments automatically settled to developer accounts as USDC. Developers can withdraw earnings to traditional bank accounts, PayPal, or external wallets via integrated financial widgets.

Premium Games attract indie developers and small studios seeking an onchain distribution and monetization solution while preserving a familiar purchasing experience. Purchased content can be downloaded directly or accessed via license keys as determined by the creator.

Creative Marketplace

The Airfox Marketplace supports permanent digital content and creative works, such as digital artwork, manga, doujin, animations, video, and more. While originally





designed for Premium Games, the Marketplace is being rethought to support a wider range of content:

- ❖ **Digital Games & Mods:** Indie and studio titles, game expansions, mods, licensed content...
- ❖ **Digital Collectibles & Art:** Comics, doujinshi, animations, illustrations, avatar materials, NFT art...
- ❖ **3D Models & Creator Assets:** 3D-printable models, schematics, and asset packs for games, applications, creative projects bases...
- ❖ **Utility Assets:** Templates, plugins, reusable digital content...

Payment & Settlement

- ❖ Purchases can be made with Credits (AFX) or Cash (USDC).
- ❖ Content creators receive instant settlement without requiring users to handle wallets directly.
- ❖ Marketplace transactions are fully permissionless, and creators can withdraw earnings to a wallet of their choice, keeping the ecosystem decentralized and transparent.
- ❖ Content purchased in the Marketplace is persistent and linked to user profiles.



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- ❖ Marketplace items can interact with Achievements, Foxtails, Leaderboards, and the Avatar Maker, extending collectible and engagement loops across the platform.

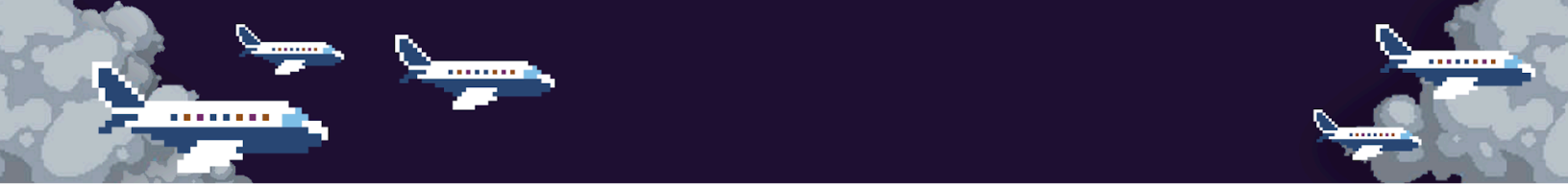
Collectibles and Digital Content

Foxtails

Foxtails are a unifying points system that reward players and participants for meaningful activity across the Airfox ecosystem, including within Airfox Arcade. They are designed to deepen engagement, link platform interactions, and provide redeemable social and utility value beyond in-game achievement.



Foxtails are not a token, have no cash value, and are non-transferable.



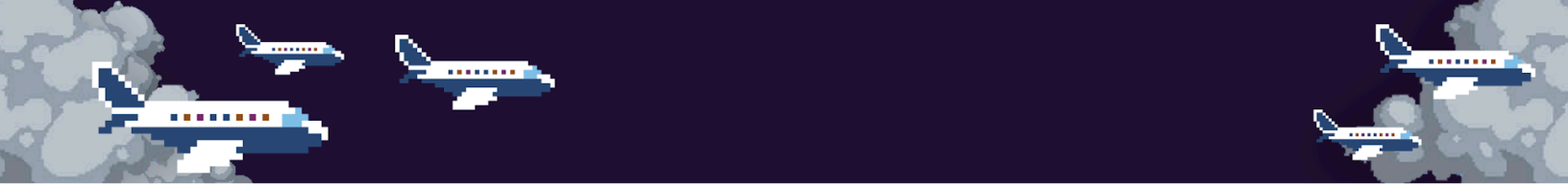
What Foxtails Reward

Users earn Foxtails for a wide range of interactions across the Airfox ecosystem, including:

- ❖ Playing games on Airfox Arcade
- ❖ Publishing games as a developer
- ❖ Bridging tokens via SkyBridge
- ❖ Engaging with achievements and site badges
- ❖ Staking AFX tokens
- ❖ Buying content on the Marketplace
- ❖ Participating in quests, tournaments, seasonal events, and sponsorships
- ❖ Interacting with governance through the Airfox DAO
- ❖ Other onchain activities from Airfox or our partners

Foxtails can be redeemed for future drops, exclusive perks, site badges, and real-world merchandise from The Hangar as the ecosystem grows.





Achievements and Site Badges

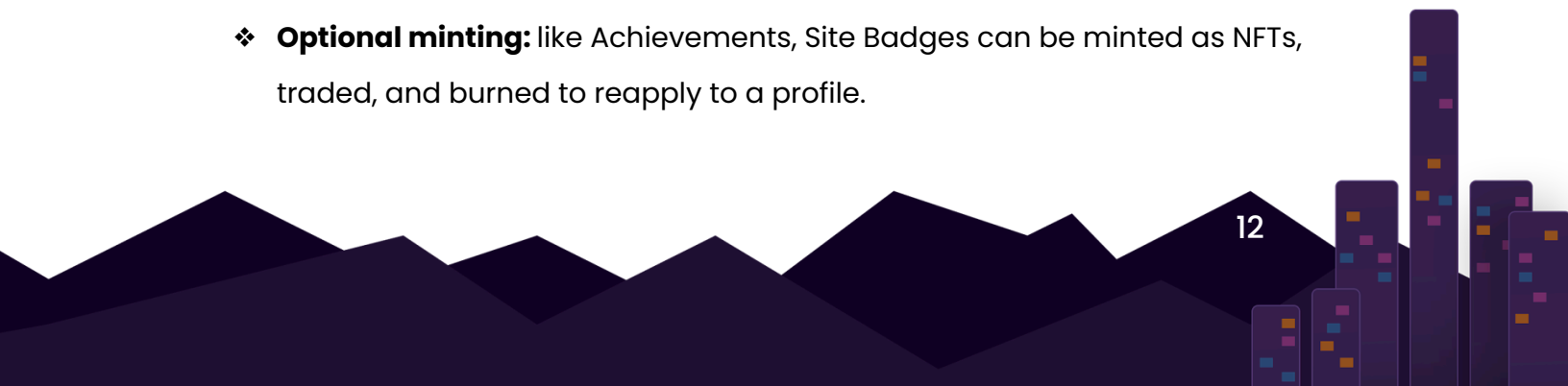
Achievements and Site Badges are collectible digital items that recognize and reward player engagement within Airfox Arcade. They are tied to Foxtails, creating a direct link between player activity, onchain collectibles, and ecosystem rewards.

Achievements

- ❖ Earned directly through gameplay and platform interaction.
- ❖ Fully user-generated: developers can design game-specific Achievements, which players earn by completing challenges.
- ❖ **Optional minting:** players can mint Achievements as NFTs to trade or showcase outside their profile.
- ❖ **Foxtails integration:** each Achievement carries a Foxtails value. Minting the NFT freezes these points, and trading transfers them with the NFT.

Site Badges

- ❖ Awarded directly by Airfox for platform-wide milestones, participation, or contributions.
- ❖ **Optional minting:** like Achievements, Site Badges can be minted as NFTs, traded, and burned to reapply to a profile.



*Visualizing the relationship between Achievements,
Site Badges, and Foxtails points.*



Foxtails Mechanics in Achievements and Badges

- ❖ When a collectible is minted, its Foxtails points are temporarily frozen.
- ❖ When the collectible is burned and applied back to a profile, Foxtails points are unlocked and spendable.
- ❖ Trading collectibles moves them between wallets, carrying the frozen Foxtails points until they are burned and applied to a profile again.

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- ❖ Reminting a burned collectible resets its Foxtails points to zero, preventing double-counting and maintaining a consistent point economy.

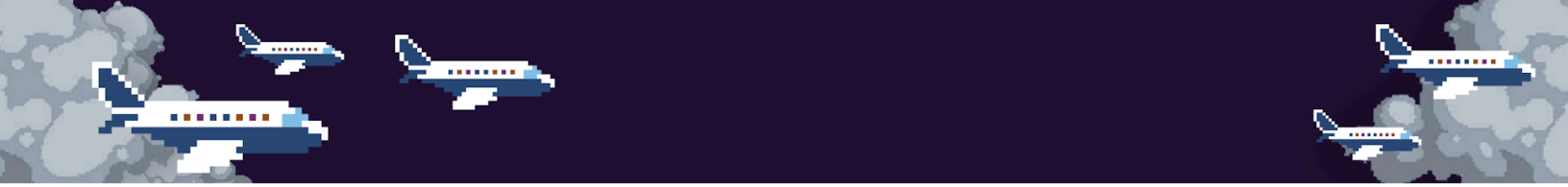
Engines & Dev Onboarding

Airfox Arcade provides tools and infrastructure for developers to integrate their games with the platform. Currently, integration is primarily focused on Competition Games, ensuring seamless participation in leaderboards, Foxtails rewards, and achievement tracking.

Engine Support

Airfox Arcade currently offers plugin packages for Unity, with planned future support for Unreal, Godot, and more. This enables developers to submit player scores to leaderboards, track and distribute Achievement unlocks, integrate tokenized or non-tokenized rewards, and earn passive Credits for plays by users in Competition Games.

Free Games support even more engines, providing simplified integration for onboarding new players. Marketplace content can be delivered in any format since these titles are purchased and downloaded directly by players.

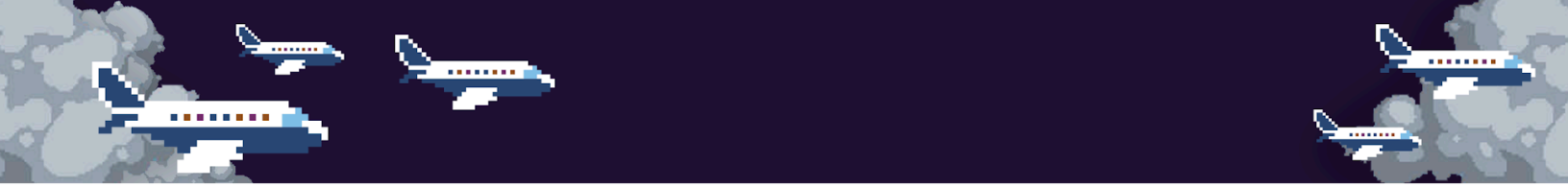


Leaderboards

Leaderboards are a core engagement and reward mechanism within Airfox Arcade, providing persistent metrics of player performance across all games. All games feature daily, weekly, and all-time leaderboards, allowing players to track progress and compete at multiple time scales. Competition Games specifically prioritize the weekly leaderboard, which drives prize distribution and incentivizes recurring play.

Developers configure a game's epoch, defining the weekly leaderboard reset and prize distribution schedule. For example, a developer can set the leaderboard to reset every Tuesday at 00:00 UTC, automatically awarding top performers. By staggering epochs across different games, every single day of the week sees prize distributions. Epoch configuration ensures predictable, automated reward flows and allows developers to coordinate competitions and events efficiently.

Prizes are delivered in Credits (AFX) to the top-ranking players. Foxtails are also awarded based on leaderboard performance for further user retention. Additionally, all leaderboard scores can be shared to timelines or other social platforms, promoting cross-platform visibility and user-driven marketing.



User-Created Content

Airfox Arcade provides a rich social layer that integrates user content and interaction directly into the platform, creating persistent, player-driven profiles and spaces.

Advanced Profile Customization

- ❖ **Profile Header:** Display Foxtails balance, upload a PFP, link an NFT, or use the Arcade Avatar Maker. Avatars are composed of unlockable parts that players earn or trade. Headers support custom colors, banners, and backgrounds.
- ❖ **Themes & Colors:** Players can select from preset theme colors or create custom palettes for a fully personalized profile experience.
- ❖ **Custom Pages ("My Homepage"):** Users can create sandbox-style HTML pages with CSS to showcase featured links, bios, embeds, pinned content, and more. These pages are persistent and sharable, functioning as full-profile expansions for users to build out their creative or consumer presences.

Site Avatar Maker

The Site Avatar Maker allows users to create, customize, and monetize their own avatars and accessories within Airfox Arcade. It integrates directly with the platform's collectibles, Foxtails, and marketplace systems.





Customization Features

Build avatars using unlockable parts, colors, banners, and backgrounds. Many parts are tied to Achievements, Site Badges, or Foxtails rewards. Users can create different avatar bases, including humans, animals, or puppets, offering a wide range of personalization options. Users can bring in external NFT avatars they own. Imported NFTs currently cannot be altered but some may be supported for future customization.

Marketplace Integration

Accessories and avatar parts created by users can be minted as NFTs and sold on the Airfox Arcade Marketplace for Credits. Buyers can purchase directly with **Credits** (AFX) or **Cash** (USDC) using Web2-friendly payment options. Purchased parts are added to the buyer's inventory and can be applied to their avatar or traded, creating a persistent, user-driven economy.

Economic & Engagement Impacts

- ❖ Encourages creativity and microeconomy development, giving players and creators a way to monetize content.
- ❖ **Integrates Foxtails:** certain avatar parts can carry Foxtails points, either for social display or as redeemable value within platform activities.

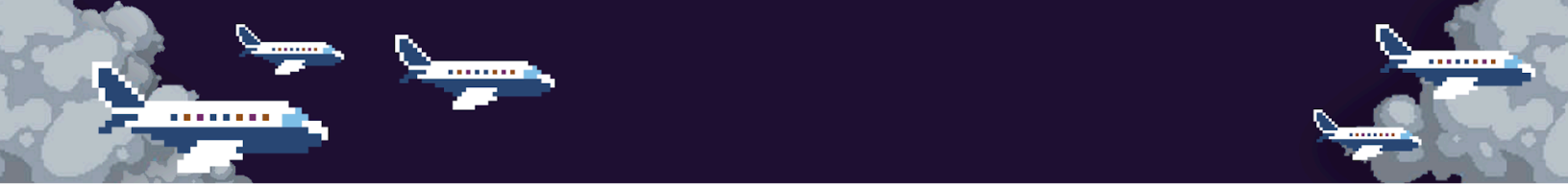
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- ❖ **Drives cross-engagement:** users who create, trade, or collect avatar parts are more likely to participate in games, leaderboards, and events.

Content & Social Feed

- ❖ **Badges and Achievements:** Display earned or favorite Badges, with Foxtails points attached, along with achievements from games or platform engagement.
- ❖ **Activity Feed:** Posts, streams, inventory updates, recently played games, and user-created games are surfaced in a timeline for friends.
- ❖ **Reviews & Social Links:** Users can link external social media, post reviews, and share content directly within the Arcade ecosystem.
- ❖ **Chat:** Private, encrypted messaging between users.

Adult Content Policy

Airfox Arcade allows user-generated content marked as 18+, supporting creative freedom for adult audiences. All content must comply with strict child protection policies as required by law.



AirFox Prize Wall

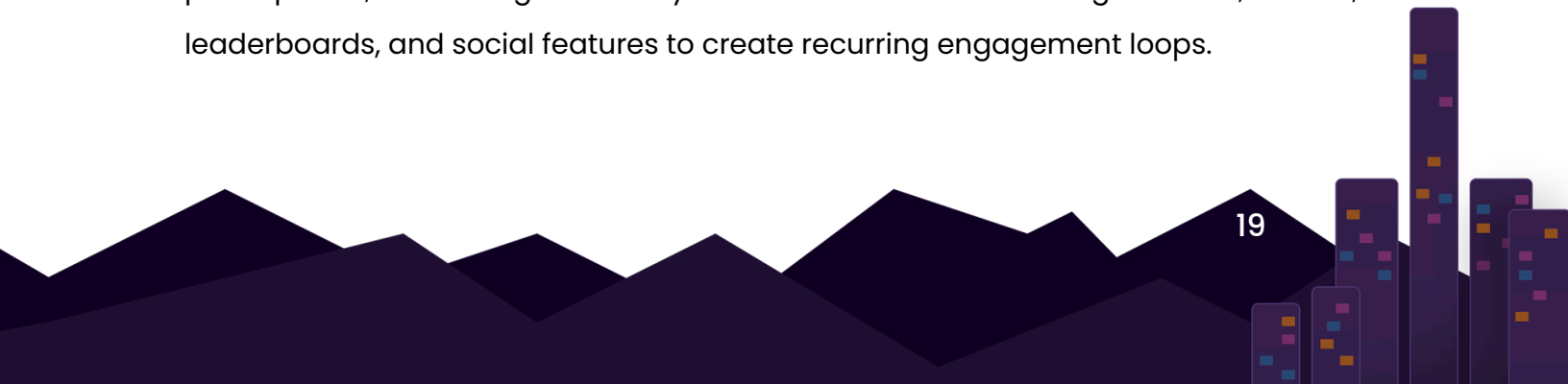
The Airfox Arcade Prize Wall, like at a real arcade, is where users can redeem Credits and/or Foxtails for cool prizes. Digital prizes, such as cosmetics, badges, themes, downloadable content, and more, give players fun and visible ways to use what they earn.

Just like walking up to a prize counter after racking up tickets, the Prize Wall turns digital gameplay into tangible rewards. Players can unlock profile customizations, exclusive visual effects, collectible badges that mark achievements, and limited-edition content tied to special events or seasonal drops. Some rewards focus on self-expression, while others highlight milestones, status, or participation in unique challenges.

The Prize Wall keeps the Arcade experience rewarding beyond the game itself, giving users clear goals to work toward and a constant stream of new items to collect, show off, and enjoy.

Community Events

Airfox Arcade hosts a variety of events designed to engage players, reward participation, and strengthen ecosystem retention. Events leverage Foxtails, Credits, leaderboards, and social features to create recurring engagement loops.



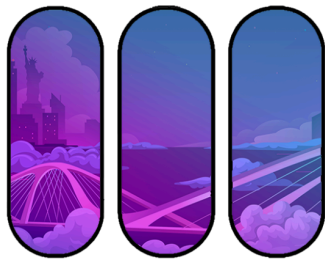


Event Types

- ❖ **Tournaments & Competitions:** Scheduled events where players compete in games or microgames for Credits, Foxtails, and collectible prizes. Developers can configure event rules, durations, and prize distributions.
- ❖ **Seasonal & Thematic Events:** Time-limited events tied to holidays, releases, or community milestones, featuring exclusive rewards and collectibles.
- ❖ **Quests & Challenges:** Platform-wide challenges that reward players for completing specified actions across games, social interactions, or content creation.

Mechanics & Incentives

- ❖ **Automated Prize Distribution:** All events integrate with the Arcade economy, distributing Credits, Foxtails, and collectibles according to predefined rules.
- ❖ **Recurring Engagement:** Events are structured to ensure daily, weekly, and seasonal activity, keeping players returning to the platform.
- ❖ **Social Integration:** Events tie into profiles, timelines, leaderboards, and achievements, allowing players to showcase participation and accomplishments.



SkyBridge

Airfox SkyBridge is the core onboarding and cross-chain bridge that brings existing crypto users into the Arcade ecosystem. It moves standard ERC-20 tokens, ERC-721 NFTs, and native ETH across a live, twelve-chain network: Ethereum, Base, Optimism, Arbitrum One, Polygon, Avalanche, BNB Chain, Unichain, Soneium, Ink, MegaETH, and Robinhood Chain, directly into the networks where Airfox Arcade operates.

SkyBridge isn't a single bridge protocol wearing one hat, it's a routing layer over multiple purpose-built rails, and it automatically selects the most native, lowest-cost path available for a given asset and chain pair:

- ❖ **Native OP Stack integration:** SkyBridge can route through each chain's own official Layer 1 standard bridge rather than a third-party messaging protocol, the same canonical infrastructure the rollup itself publishes, giving users the chain's native security guarantees and lowest possible cost.
- ❖ **Native ARB Stack support:** On Arbitrum One and Robinhood Chain, SkyBridge deposits and withdraws canonical ETH directly through each rollup's own bridge contracts, so users move real ETH rather than a synthetic one.

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- ❖ **Circle CCTP for USDC:** On supported chains, USDC moves via Circle's native burn-and-mint rails, preserving USDC's official, fully-backed status on every destination.
 - ❖ **Chainlink CCIP for everything else:** Any other ERC-20 or ERC-721, including assets with no official presence on a given chain, routes through Chainlink's Cross-Chain Interoperability Protocol, SkyBridge's general-purpose fallback rail.

This multi-rail design is built to grow: new chains and new native bridging rails can be added to the router over time as ecosystems mature and new official infrastructure comes online, without re-architecting how existing assets move.

A permissionless entry point to go multichain. Perhaps SkyBridge's most powerful capability: any existing token, one that has never integrated with Airfox, coordinated with our team, or deployed anything on our chains, can be bridged the moment a single holder sends it. If a token has no canonical presence on the destination chain, SkyBridge's protocol automatically deploys a 1:1-backed representation, a SkyToken, redeemable back to the original at any time. No developer coordination, no permission, no waiting on a listing process. SkyBridge turns any single-chain token into a multichain asset the instant someone wants to move it.

SkyBridge's onchain logic is governed by a role-gated multisignature structure, with day-to-day administrative control held by dedicated Gnosis Safes requiring multiple independent signers to approve any change: no single party can unilaterally alter fees, upgrade contracts, or move funds.



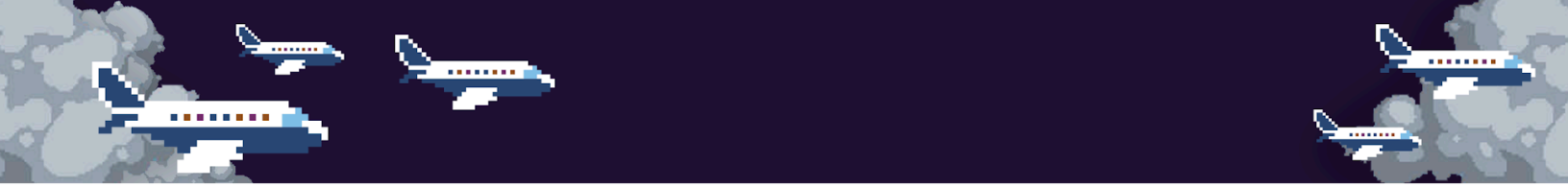
Stratus is Airfox's multichain token and NFT launchpad, currently in active development. Built natively on top of SkyBridge's cross-chain rails, Stratus is designed to give creators and communities a single flow to launch a token or NFT collection that is natively live on every SkyBridge-supported chain from day one, with no manual bridging or per-chain redeployment required. Stratus is live today across Airfox's testnet environments, with mainnet launch planned for a future release.

Token & NFT Creator

Creators can deploy a standard ERC-20 token (SKY20) or NFT collection (SKY721) in a single transaction, then expand it to additional chains on demand. Tokens can launch as Clean (no transaction tax) or Taxed (a configurable buy/sell tax routed to a project treasury, capped to prevent abuse), giving projects flexibility in how they fund ongoing development.

Bonding Curves

For projects that want built-in price discovery before committing to a liquidity pool, Stratus offers an optional bonding curve: a transparent, automated pricing mechanism that lets a token find its market price through early trading activity before it graduates to a full decentralized exchange pool.



Liquidity Pools and Locking

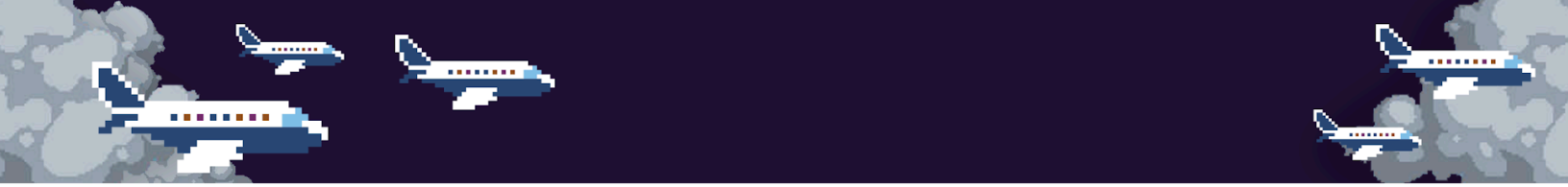
Stratus pools are built on Uniswap V4 and are self-serve and non-custodial: the pool contract itself locks and owns the liquidity position, so neither Airfox nor the project creator can withdraw it prematurely. Trading fees are split automatically between the project and the platform on a schedule that rewards longer lock commitments.

Hooks & Extensibility

Stratus supports Uniswap v4 hooks: small, audited plug-ins that customize pool behavior, such as enforcing a token's launch-time tax settings directly at the swap level. Only hooks approved through Stratus's curated hook registry can be attached to a launch, protecting users from unvetted or malicious hook contracts.

Universal Staking Pools

Projects launched through Stratus can spin up dedicated staking pools, letting their holders lock tokens in exchange for a share of ongoing rewards, funded by the project, the platform, or both. This gives every Stratus-launched token the same kind of holder-alignment tools available to established DeFi projects, without custom development.



AirFox DAO

A DAO, or Decentralized Autonomous Organization, is a management structure that uses blockchain technology to automate certain aspects of voting and transaction processing. The Airfox DAO allows community members to propose and vote on community incentives, strategies, campaigns, platform rules, features to be developed, etc. The Airfox DAO utilizes [Snapshot](#) for a transparent and accessible voting protocol.

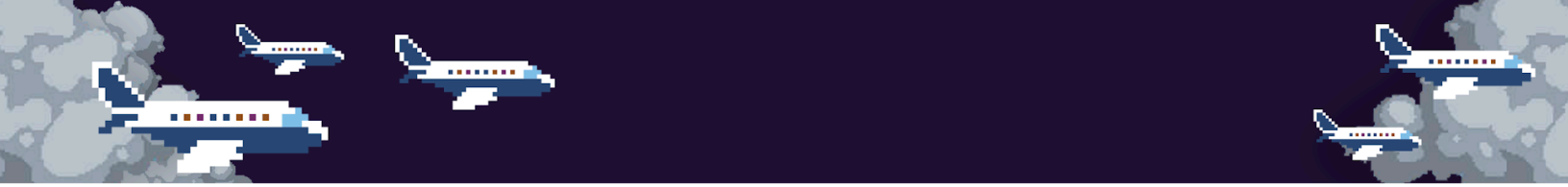
To participate, visit the site, connect your wallet that holds AFX, and vote on the proposals available. Voting only requires a signature, which does not incur a gas fee. To be eligible for voting, users must hold AFX tokens before proposal publication. Voting power is determined by the amount of tokens held when each proposal is created.

Standard Procedures

Project proposals will be presented on social media for discussion, and discussions will be hosted on the Airfox community Discord server. Users of other platforms are encouraged to host their own local discussions.

- ❖ Proposal voting shall last 7 calendar days.
- ❖ All proposals are non-binding.





- ❖ There shall be no minimum quorum required for proposals to finalize.

Ecosystem participants holding at least 10,000,000 AFX tokens across all chains may create and submit proposals for voting.

The Airfox treasury admins, as well as long-standing community members, can moderate proposals and remove those that contain offensive language or graphic content. Proposals involving direct financial outcomes are disallowed.

Community proposals from all holders can be submitted at any time to dao@airfox.ac. Selected proposals shall be presented to the community for discussion before the decision is made to publish them for DAO voting.





Airfox

Index - Project Addresses

For enhanced security, all official project addresses are protected by multisig safes powered by Gnosis. All signers are KYC-compliant and verified by [SolidProof](#).

AirFox Token

Ethereum (primary) (AFX)	0x9414E9af3a531E47f0F2B48d1a7fAf8178cF0BD7
Base, OP Mainnet, Arbitrum One, Polygon PoS, Avalanche, BNB Chain, Unichain, Soneium, Ink, MegaETH (sAFX)	0x7F340bb1Bd152E70761C70665E9D7c0aA3c4d3F5
Robinhood Chain (sAFX)	0x2E67f423F705E23d6cBFd745c121875DEB0f1508



AirFox Treasury

The [Airfox Treasury](#) is an account designated for the long-term holding of digital assets. It is used for project sustainability, secure digital asset storage, protocol rewards, and community ecosystem incentive programs. Airfox's treasury account is protected by a 3-of-5 Gnosis Safe multisig.

0x1cFd452EB369a7B9475B07D1457dd1d0500fD788
0xfd1c8918Bf9927e2C4E77B03E6cE8E1E21F2706B
0x74Dc0b431565a85713ea50479b60Ae1F0e699aa1
0xa1731ADd5BB3435811D5D2b6f9A0EB22e90F3DB9
0x60b2BFC1Ea0fe35E01eA5fEDDEc6F79FfD7F413D

Marketing Wallet

Airfox's [Marketing Wallet](#) is used for marketing campaigns, giveaways, community incentives, and other similar activities. This address is protected by a 2-of-3 Gnosis Safe multisig contract.

0x6e9f84a60514F90aEBaAA82b09b82D9d75D9E111
0x95B09d108E29690F9E3F74e47FA778eFFc3a96bA
0x004cA8433d2a60f0C7241c6A0Afe84a5C00A027f





Operations Wallet

The [Airfox Operations](#) account holds project revenue and working capital. Tokens in this account are used to cover project operations, development, and related sustainability expenses. This address is protected by a 3-of-5 Gnosis Safe multisig contract.

0x1cFd452EB369a7B9475B07D1457dd1d0500fD788
0x1ee90691DD2DAd55244d892B5465c29B9701a960
0x0eCFD64816ec1B10604546C2C4C16DEAbf06FE0b
0xCA0f92a5c52149e8bf3AeFFBD77a568910CEb951
0xf5C3455A1B6D38fD1a6C066EdC6066321A6800e0

AirFox Arcade: Admin

The [Airfox Arcade Admin](#) account controls upgrades to the onchain logic and token processing of Airfox Arcade. This address is protected by a 3-of-5 Gnosis Safe multisig contract.

0x1bD1EDf29AeC6d73AeAb16367F92d1276f0B3F62
0x81E6232846ED921c900A6cD9eFbD9229Bf62DAb6
0x1d18347AB792b54458bb28CB085bf6c980F8f3e7
0xaa831db64fce38ECCb5F6a953C90D55C1E3F1848
0xc5c873Aa5f26029E9ef823aA85F24eEFF601d1a3





SkyBridge: Admin

The [SkyBridge Admin](#) controls the executive functions of SkyBridge, such as adjusting fees, approving upgrades, transferring liquidity, managing roles, etc. This address is protected by a 3-of-5 Gnosis Safe multisig contract.

0xc4e31e87bd9133367c0c7f789a52c3970b81883
0x6AdE59876d10c4E7EE83c1dEce0a8fCc9AC32dB5
0xc75de9cafd358dba05048147cea1bab920102f29
0xCaDf83b07F54910E2d54A9b128F5c9Cdd1C2Bc0D
0xe3D7E036f4FA1af5428D684c0459DdBe09F16588

SkyBridge: Fees

The [SkyBridge Fees](#) account collects protocol fees generated from SkyBridge. This address is protected by a 2-of-3 Gnosis Safe multisig contract.

0xfe8Ea68368B784D7ac9C8aA25c91085D67350916
0x09Aece5D1E3Ec2Be71Fd63DE8A647a8eFcB569EF
0x4fe6Ecd1c7CF37F24f474C37Fc1cf20D201Db4fd





Smart Contracts

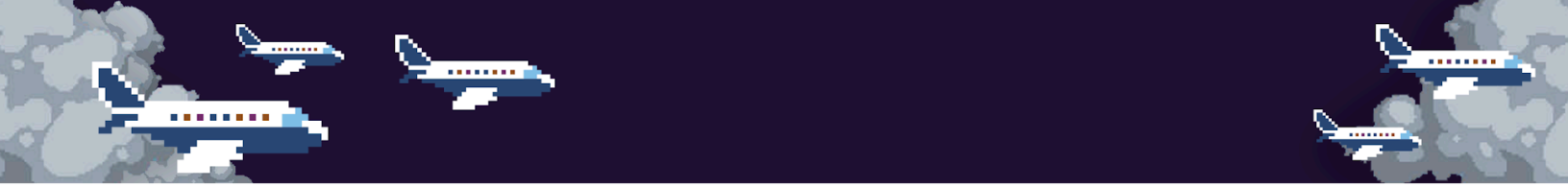
SkyBridge: Diamond

Ethereum, Base, OP Mainnet, Arbitrum One, Polygon PoS, Avalanche, BNB Chain, Unichain, Soneium, Ink, MegaETH	0x14fbb1eD5BC098B4Ea236dcE0941EDB02e967b44
Robinhood Chain	0xEF69D1115EC4742F7CECa7cAAD8DdcB5E4695456

SkyBridge: Entry Point

Ethereum	0xcBCBE4d7D9791D895F3819476246ebB218eA3f41
Base	0x5303A035bb5ebD5fec7b931E9e1673d554451a71
OP Mainnet, Arbitrum One, Polygon PoS, Avalanche, BNB Chain, Soneium	0x126C7cce26214f04FDa627AA901696f3835d9FfC
Unichain, Robinhood Chain	0x63743c4c3E2bf2ae7958c7e79D265372Ef40E315
Ink	0xf08383930E9f172F39a3257f8900D29AdeD8ce68
MegaETH	0xB14C4090FeC68160b007cC031571856F5F83d2fE





AirFox Arcade Game Relay

The [Game Relay](#) (also referred to as Airfox Arcade Game Proxy) program executes the onchain logic and token processing of Airfox Arcade.

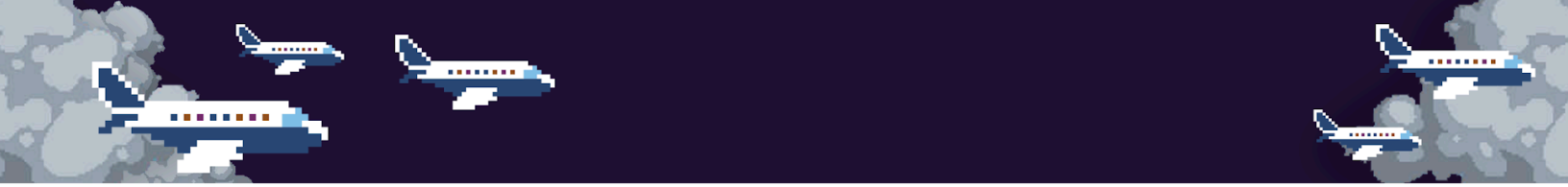
```
0xc9e4cd7fd9527874bcf29e4dfc3f0b1ff8160b7f
```

AirFox Arcade Game System

The [Game System](#) account sends commands to the Game Relay to execute.

```
0x335e198Ce4240798f7cC29382D2d2EF09Dc1F5Cc
```





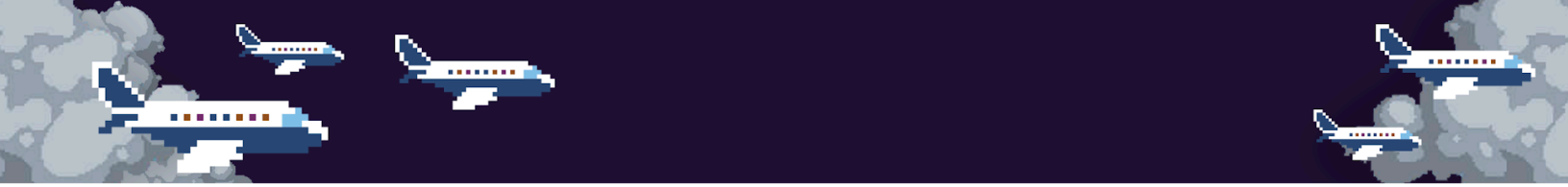
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